

Facility Evaluation (Site) Form for: Francisco Gaztambide |Codigo: 78733

Inspector(s) Name:

Jose Colon, , ,

Inspection Date:

Thu Oct 19 2017

Inspection Time:

06:45:00 GMT-0500 (Central Daylight Time)

Type of Facility:**School Name:**

Francisco Gaztambide

School Code:

78733

Latitude:

18.33493742

Longitude:

-66.20115012

Building Contact:**Number of Buildings:**

General:

- Facility Area Flooded: **Yes**
- One or More Buildings Flooded: **No**
- Other Water Damage in Facility: **No**

Comments:

flooding near cafeteria hallway

Services:

- Potable Water Service: **Yes**
- Potable Water Cistern: **No**
- Sewer Service: **Yes**
- Septic Tank Available: **Yes**
- Electrical Power Service: **Yes**
- Generator Available: **No**
- Gas (LP) Storage Tank Intact: **Yes**

Comments:

water comes and go

Class Room Ventilation:

- Adequate Classroom Ventilation: **Yes**
- AC System Operating: **Yes**

Comments:

Access:

- Safe Access to Buildings: **Yes**

Comments:

Perimeter Fences/Walls:

- Damage to Perimeter or Fence: **Moderate**
- Damage to Retaining Wall or Slope: **Moderate**

Comments:

Outside parking area and gym. Gym is unsafe

Overall Areas:

- Recreation Area Damage: **Severe**
- Parking Area Damage: **Minor/None**
- Falling Hazards in Play Areas: **Minor/None**
- Standing Water in Play Areas: **Minor/None**
- Debris or Tree Hazards: **Moderate**
- Electrical or Power Line Hazards: **Minor/None**

Comments:

Gym Basketball court. Debris near basketball court

Lunch Room:

- Cooking Equipment: **Yes**
- Refrigerated or Dry Food Storage: **Yes**
- Operational Exhaust Fan: **No**
- Fire Suppression System: **Yes**
- Screens: **Yes**

Comments:

Buildings:

- Building 1: **Red - Unsafe**
- Building 2: **Green - Inspected**

Comments:

Additional Comments:

Findings:

1. Fence down 2. Severe damage to basketball court 3. Exhaust fan damaged

Recommendations:

1. Barricade damaged fence until it can be repaired. 2. Barricade basketball court until it can be repaired. 3. Repair exhaust fan.
